



Shot 1, *Not my Life*: iAnimate Workshop 4: Close up Facial Acting and Lip Sync. Assignment 2.

Train from: <http://www.turbosquid.com/3d-models/free-max-mode-0-6-0-steam-locomotive-narrow/782975>

Tree from: <http://www.turbosquid.com/3d-models/xfrogplants-european-cranberry-bush-lwo/287319> &

Grass from <http://www.turbosquid.com/3d-models/free-grass-3d-model/703699>

Responsible for: Character Animation.

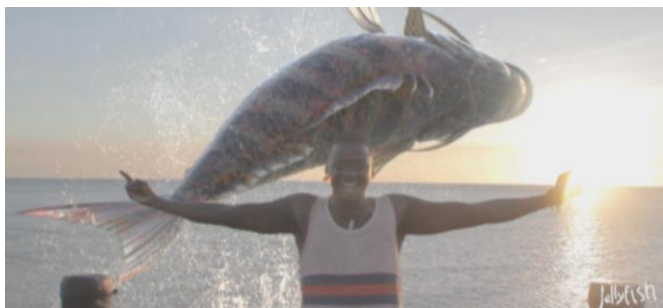
Software: Autodesk Maya.



Shot 2-4, *Disney's The Jungle Book*: Feature Film directed by Jon Favreau. MPC, London

Responsible for: Character Animation.

Software: Autodesk Maya.



Shot 5-8, *Jonah*: A Short Film directed by Kibwe Tavares screened at *Sundance Film Festival 2013*. October 2012. Jellyfish Pictures Ltd.

Responsible for: Animating fish to live action back plates.

Software: Autodesk Softimage.



Shot 9-10, *The Dinosaur Project*: Action adventure feature film directed by Sid Bennett. August 2011 to December 2011. Jellyfish Pictures Ltd.

Responsible for: Previs and animating creatures to live action back plates.

Software: Autodesk Softimage.



Shot 11-15, , *Planet Dinosaur*: BBC TV documentary series. Episode 1: *Lost World*. Episode 6: *The Great Survivors* April 2010 to March 2011. Jellyfish Pictures Ltd.

Responsible for: Creature animation.

Software: Autodesk Softimage.



Shot 16, *Snack Attack*. June 2014. *Personal Project*.

Rigs From: <http://www.animationmentor.com/free-maya-rig>.
Stewart character used with permission (© Animation Mentor 2013). No endorsement of sponsorship by Animation Mentor.
Audio From: <http://www.11secondclub.com/>

Responsible for: Character Animation.
Software: Autodesk Maya.



Shot 17, *Spark of Life*: July 2014. *Personal Project*.

Rigs From: <http://www.animschool.com/DownloadOffer.aspx> & [joshsobelanimator.com](http://www.joshsobelanimator.com)

Audio From: <http://www.11secondclub.com/>

Responsible for: Character Animation.
Software: Autodesk Maya.



Shot 18 *Faded Image*: iAnimate Workshop 4: Close up Facial Acting and Lip Sync. Assignment 1.

Responsible for: Character Animation.
Software: Autodesk Maya.



Life Drawing, charcoal on paper, Swindon College, 2007.



Life Drawing, charcoal on paper, Swindon College, 2007.



Life Drawing, charcoal on paper, London Drawing, 2014.



Life Drawing, charcoal on paper, London Drawing, 2014.